

MPEG2.5 LAYER-3 8 KHz PATCH

VSMPG “VLSI Solution Audio Decoder”

Project Code:

Project Name: VSMPG

| Revision History | | | |
|------------------|------------|--------|-----------------------|
| Rev. | Date | Author | Description |
| 1.1 | 2005-04-08 | PO | Fixed vs1002d startup |
| 1.0 | 2005-03-24 | PO | Initial version |

1 Description

VS1002d and VS1003 support MPEG 2.5 extension, but some stereo files with an 8 kHz sample rate have playback problems.

The problems are two-fold. First, some old and buggy encoders do not pad the MP3 frames properly, causing more data to be read than is available. This is less of a problem because the decoder is already quite tolerant of broken bitstreams.

Secondly, there is a bug in the decoding of stereo MP3 files when the sample rate is 8 kHz, window switching flag is 1, and block type is 2. All other combinations work correctly.

The patch code fixes the second problem.

Select the right C file for your setup. When you upload the code, it will be activated automatically. A hardware or software reset de-activates the patch.

If you are using the VS1002d ADPCM code and want to keep it in memory the whole time, use the patch1002d_2c8.c version so that these patches do not overlap.

It is recommended that for efficiency reasons the patch is only loaded when the MP3 stream is 8 kHz and stereo (i.e. `SCIAUDATA` is `8001dec`), because all other formats work perfectly, but the patch does not interfere with normal operation even if it is active all the time.

| Chip | File | IRAM Location |
|---------|---------------------|----------------|
| VS1002d | mp3patch1002d.c | 0x030 .. 0x059 |
| VS1002d | mp3patch1002d_2c8.c | 0x2c8 .. 0x2f1 |
| VS1003 | mp3patch1003.c | 0x030 .. 0x04a |